

IMPROVEMENTS

- STL Wizard: Important improvements in the STL repairing process.
- Dynamic Polar Array: Use the History option.
- Dynamic Polar Array: Rendered and Wireframe preview mode
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- Dynamic Polar Array: Now supports surfaces, polysurfaces, meshes and curves.
- Dynamic Polar Array: Now supports history.
- Animation Studio: New option to keep the picture frames of the video.
- Heightfield by colors: Now use threads to calculate.
- Heightfield by colors: Allows defining positive and negatives values.
- Bezel Studio: Preset now shows warning when we are overwriting.
- Head Studio: Preset now shows warning when we are overwriting.
- Prong Studio: Preset now shows warning when we are overwriting.
- Cutter Studio: Preset now show warning when we are overwriting.
- Ring Wizard: Preset now shows warning when we are overwriting.
- Channel Studio: Traverses controls are easier to use.
- Dynamic Profiles: Detects orientation Surface.
- Scale by dimensions works on 2D geometry.
- Dynamic Polar Array: Keeps parametrical values and relations.
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- Raster to vector: Imports Tiff files.
- Hypershot selector is updated to 1.9.
- V-Ray Render is fully integrated in RhinoGold Interface

BUG FIXED

- Relief Studio: The shape selection is easier. In custom selection, compute after selection.
- User Profile: Ring Tripod checkbox was checked by default.
- Channel Studio: in some cases created good shape stones but with bad parametrical values in simple shape.
- Channel Studio: Some strings fixed in Japanese.
- Channel Studio: Angle doesn't works in some cases.
- Gumball Transformer: in some cases the option XYZ or Free doesn't work.
- Raster to Vector: Undo/Redo didn't work in some cases.
- STL Wizard: crashed for memory problem.
- Report List: Crashed in some cases when click on the topic.
- Report List: is now in RhinoGold toolbar.
- Animation Studio: Showed the target curve error message in English.
- Browser: Open textures folder opens My documents in some cases.
- Help in French: It didn't show the help.
- Rhino Mode Menu: Fix Vertical and Horizontal item.
- Activation System: Release license crashed in some cases.
- Activation license: When we upgrade from 1.0 to 2.0, and we try to release the license in some cases crashed.

BUG FIXED

- RhinoGold manages directly the memory
- 64 bits detector failed in some cases in XP 32bits.
- Ring Wizard: American Region 11 3/4 was wrong.
- Ring Wizard: Preset Overwrite message was not localized.
- Ring Wizard: Preset Duplicate crashed when the user used the same name.
- Scale Ring: American Region 11 3/4 was wrong.
- Gauge: American Region 11 3/4 was wrong.
- Add profile: In some cases didn't allow adding the profile onto the library.
- Extract Multiple Centers Icon in RhinoGold interface didn't work.
- Gem Studio: Editing from the gem list inside gem studio, changed the size when we clicked on edit size without changing values. Fixed.
- Gem Studio: In some selection methods, the stones weren't editable from the list of Gem Studio.
- Gem Studio: When we rotated a stone flipped from list of Gem Studio, didn't keep the flip.
- Gem Studio: Rotation with several stones shapes, changed the proportions in some cases.
- Gem Studio: Some problem with triangle shape in simple shape with stones bigger than 1.9mm.
- Gem Studio: In some cases the weight definition was not precise.
- Gem Creator: In some cases didn't show the correct stone weight.
- Extract Gem Curve: Didn't create the curve in some simple shape stones.
- Extract Gem Curves: created bad curves of simple shape stones created in Channel Studio
- Extract Gem Point: Didn't create the point in some simple shape stones.
- Extract Gem Point: created bad points of simple shape stones created in Channel Studio
- Curve from gems: Didn't create the point in some simple shape stones.
- Automatic Pave: Multiple Size didn't change the size when the weight change.
- Bezel Studio: Preset Overwrite message was not localized.
- Bezel Studio: Duplicate message localized.
- Bezel Studio: Division Select from Library button, was disable after select a curve.
- Bezel Studio: Division Select from curve button, was disable after select a curve.
- Head Studio: Preset Overwrite message was not localized.
- Prong Studio: Preset Overwrite message was not localized.
- Cutter Studio: Preset Overwrite message was not localized.
- Cutter Studio: Improve of proportions adapted to the gem sizes.
- Raster to Vector: Help Icon tooltip now is localized.
- Dynamic Profile: Better memory managing. Better performance and crashes fixed in computers with low memory.
- Dynamic Boolean: Some message was not localized. Fixed.
- Dynamic Array: The align vertical center icon is change it to be clearer.
- Dynamic Polar Array: Crashed using Meshes.
- Planes and Cubes: Crashed using one single planar surface.